

CLUB STANDARDS

REQUIREMENTS ON COMPETITION DAYS

Registering to play

Either: "Accept" (otherwise "Decline") the invitation sent to you from **TEAMER**;

Or: **Ring or email** the Captain or vice-Captain prior to **WEDNESDAY NIGHT** to book for the following weekend's fixture.

Note: If you have registered to play but then find you are unable to play, either "Decline" in Teamer or contact the Captain or vice-Captain **by the Friday**. Players who book and fail to turn up for that fixture without notifying the club may, at the Captain's discretion, be held liable for paying the green fees.

Green fees and trophy levies

Green fees and trophy levies will be paid to the Captain or his delegate on the day before the round starts. **Note:** that, at some away courses, you may be required to pay the green fees directly to the pro shop and the trophy levy to the Captain.

Be on time


To assist the golf committee please be at the course at least 15 minutes prior to the designated starting time, and ensure you are on the tee at your nominated tee-off time.

New Members – Eligibility for competitions

New members are eligible to win their first official event they enter once they have received their official Golf Australia Handicap. Handicaps will be allocated upon acceptance of a nomination by the general committee and after submitting at least 3 cards from official club fixtures.

MARKING SCORE CARDS – COLLIER STROKE COMPETITIONS

From 2017, Stroke competitions at Collier Park also require recording of putts which count toward the revised Golden Putter competition format. This is in addition to recording Stableford points required by the Handicapper. To facilitate clear and standardised recording of Stroke scores, Stableford points and putts, the following process is required for marking of score cards:

- Record the hole-by-hole Stroke score and Stableford points in the form  (i.e. 4 strokes for 3 Stableford points in the one box) against "Player 1"; "Marker 3"
- Record number of putts against "Player 2"; "Marker 4"
- Record the total Stableford score and Total Putts in the top right corner – circled and labelled
- Record gross, handicap and net results in the top right corner to assist with count backs
- Player (not Marker) scores to be considered for the Eclectic should be circled
- It is the player's responsibility to ensure his **card is correctly marked and signed by both himself and his marker before handing them to the Club Official**. Failure to do so **will mean disqualification**. **Failure to hand in a card** before the start of official end-of-game announcements **will also incur disqualification**. If you have any queries regarding course rules, or should you require a ruling, please do so prior to signing and handing in your card.

GOLF ETIQUETTE

To maximize the flow and enjoyment of the game, the following points of etiquette should be followed:

- Play without delay, avoid wasting time, and keep up with the group ahead. See "*Pace of play*" below.
- The group ahead should be out of range before any play commences from any point on the course. If you are a golfer in a hurry, please take note!
- No one should move, talk, or stand close to or directly behind the ball or the hole when the player is addressing the ball or making a stroke. Shadows should also be kept off the line of the ball.

- At all times be neatly dressed with correct footwear. See “*Dress requirements*” below.
- Don't forget - take good care of the course. See “*Care of the course*” below.

DRESS REQUIREMENTS OF THE PLAYERS CLUB

General

- All members and visitors are urged to dress in good taste at all times and so maintain the dignity of the game of golf and Club standards.
- To alleviate any embarrassment to themselves and to the club, individuals are required to observe the following requirements, which are regarded as the minimum standards.

On Course - PERMITTED

- Neat and tidy dress with either tailored trousers or tailored shorts of suitable length (not high cut or below knee) which must be worn with belt at all times.
- Predominantly white sports socks are permitted
- Plain white anklet socks
- Shirts must have a collar and be neatly tucked into waistbands at all times.
- Turtle neck shirts must have a collar height of no less than 4 cm.
- Golf shoes and socks must be worn on course at all times.
- Cargo shorts are permitted with flat pockets on the side. Balloon pockets are not allowed.

On Course – NOT PERMITTED

- Black socks
- Drawstring shorts
- Loose shirts not tucked in
- Tee shirts or Shirts with excessive logos or slogans
- Calf length (three quarter length) shorts
- Denim

Clubhouse - PERMITTED

- Neat and tidy attire must be worn with tailored trousers and socks, or tailored shorts of suitable length (not high cut or below knee) with belt.
- Socks worn with shorts must be predominantly white.
- Anklet socks are permitted.
- Shirts must have a collar and be neatly tucked into waistbands if it is a golfing shirt. Full length buttoned shirts designed to be untucked are allowed in the clubhouse.
- Shoes and socks must be worn on all occasions. During the specified summer period sandals with a rear strap are permitted.
- Golf shoes are permitted only on the mat area or tiled area of the sprig bar, definitely not to be worn in carpeted areas.

Clubhouse - NOT PERMITTED

- Drawstring pants, jeans, tabs, stubbies, singlets, T-shirts, tracksuits, leggings,
- Thongs or thong sandals, golf shoes, sneakers, men's sandals without a back strap, and clothing bearing large motif

PACE OF PLAY

The biggest bug-bear in our competition is slow play. By putting the following points into practice, you can make a big step forward in overcoming this problem.

On the Tee

- Play ready golf
- Play a provisional ball if you think your ball may be lost outside a hazard, in thick bush or be out of bounds

On the Fairway

- WALK BRISKLY between shots – it's better exercise! When walking to your next shot, mentally prepare for it and narrow down club selection. If having a practice swing, do so by all means, but please not 10!
- Move directly to your ball rather than moving from ball-to-ball as a group
- Play your ball before moving to help others find their ball
- KEEP IN TOUCH with the group playing in front of you - never mind that the group behind has lost ground. The lowest handicapper in the group is responsible for the proper conduct of the group.
- IF LOOKING for a lost ball, **only 3 minutes** is allowed. If the following group is on the tee, immediately call them up. If the ball is found while the following group is still teeing off, allow them to finish tee off and continue while the next group is coming forward.

On the Green

- ON ARRIVAL at the putting green, position your buggy on the way to the next tee, NOT in front of the green.
- Pick up your ball if unable to score in Stableford or if over par in Par competitions
- On the putting green, putt out whenever possible. LEAVE GREENS immediately play of hole has finished.
- Line up your putt while waiting as others play their putt
- Score cards should be completed on the next tee. If the player with the honour can hit off, he should do so before marking his card.

The golf committee urges you to take note of these points as they will help make everybody's golf more enjoyable. Check your performance with your fellow competitors and genuinely try to improve the flow of the game.

CARE OF THE COURSE

- All divots on fairways should be repaired.
- Pug marks on the putting surface **MUST** be repaired.
- Please avoid taking divots on practice swings, particularly on tees.
- Rake all bunkers carefully and evenly after playing from them, leaving the lie you would like for yourself. Leave rakes properly positioned inside the edge of the bunker.